

Lara Croft's Tomb Raiders

Player: _____

Missions: _____ **Hire Date:** _____

ATTRIBUTES		QUALITIES		Benefits	TALENTS	Benefits
Brawn	4	Grit	<div><div></div><div></div><div></div><div></div><div></div></div>	Reduce incoming wound or stun by 1	<u>Luck</u>	<u>Roll 1>3 to change an outcome (p23)</u>
Endurance	3	Tenacity	<div><div></div><div></div><div></div><div></div><div></div></div>	Hang on or keep going	<u>Trust</u>	<u>+2> for assisting you, or to consult a contact (p24)</u>
Quickness	2	Reflex	<div><div></div><div></div><div></div><div></div><div></div></div>	Dodge attack or trap (reduce by 1ū)		
Perception	2	Alertness	<div><div></div><div></div><div></div><div></div><div></div></div>	Spot one hidden thing nearby		
Cleverness	1	Intuition	<div><div></div><div></div><div></div><div></div><div></div></div>	Gain a hint or clue from RM		
Will	2	Mettle	<div><div></div><div></div><div></div><div></div><div></div></div>	Act, or resist forced action (one action)		
Destiny	2	Spirit	<div><div></div><div></div><div></div><div></div><div></div></div>	Activate a talent	⬆Spend S to use talent benefits	

ACADEMIC Skills		Known Languages	
Geography	0	(English)	
History	0		
Interpretation	0		
Languages	1		
Mythology	0		

BATTLE Skills		GEAR		Bulk
Evasion	2	Clothing		
Gunplay	1	Travel Kit		
Hand-to-Hand	4	Sword		½
Tactics	2	Shotgun +1 clip		½
Throwing	1			

CRAFT Skills		<i>Large Pack</i>	<i>3 (-6)</i>
Construction	<i>0</i>	<i>Camping Kit (+4>)</i>	<i>(2)</i>
Electronics	<i>0</i>	<i>Climbing Kit (+2>)</i>	<i>(1)</i>
Mechanics	<i>1</i>	<i>Scuba Kit (+2>)</i>	<i>(1)</i>
Repair	<i>0</i>	<i>Swinging Kit</i>	<i>(½)</i>
Security	<i>0</i>	<i>4 Flares</i>	<i>(½)</i>

EXPLORATION Skills		4 Compact Food Rations	(1)
Medic	2		
Navigation	0		
Observation	1		
Searching	2		
Stealth	1		

TRAVERSAL Skills			
Balancing	2		
Climbing	2		
Leaping	2		
Swimming	3		
Swinging	1		

UTILITARIAN Skills			
Boating	0		
Demolitions	0		
Driving	0		
Flying	0		
Heavy Weapons	2		
Research	0		
Riding	2		
Science	0		
Socializing	0		
Tech	0		
		Total Burden	4
		Penalty? <input type="checkbox"/> Q-1	<input type="checkbox"/> T-_____

ADVANCED Skills		Tricks, Benefits, Notes (Choose one skill or the other for your starting character)
Kung Fu (p88)	1	Include Kung Fu ranks in unarmed Hand-to-Hand attacks or defenses (+1 on one rolled die)
		Opportunity Strike: When your Hand-to-Hand defense exceeds your opponent's attack by 2 ✓, hit them for B-1 damage
OR		
Scuba (p109)	1	All Scuba tricks combine
		Swimming Vigilance: Substitute Swimming for Observation underwater; Reduce water hazards penalty >-1.

COMBAT		
Defense	2	Hit if ✓ skill > Defense Optional <i>Precision</i> Damage = ✓
Resilience	4	Wounds = ✓ Damage > Resilience Batter = Damage* - ✓
Concentration	2	*+1 if current Wounds exceed Stun Stun = Batter - Concentration

WOUNDS		STUN: Spend Qualities or Suffer Penalties			
<input type="checkbox"/> 1		Knocked Back	1	<input type="checkbox"/> (G)	Moved 1 step, each hit
<input type="checkbox"/> 2		Interrupted	2	<input type="checkbox"/> (I)	-1 Initiative
<input type="checkbox"/> 3		Unbalanced	3	<input type="checkbox"/> (R)	-1 Defense
<input type="checkbox"/> 4		Dazed	4	<input type="checkbox"/> (A)	-1> (for actions)
<input type="checkbox"/> 5	Incapacitated	Vulnerable	5	<input type="checkbox"/> (S)	-1 Resilience/resistance
Spend T: keep going		Knocked Out	6+	<input type="checkbox"/> (T)	Or spend M: act once

[illegible]

EXPERIENCE (2 basic skills/10 + any 2 skills/25 + 1 attribute/50)									
XP	Earn &			10			20		<u>25</u>
	Improve		30			40			<u>50</u>

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Character: Lee Chang Home: _____ Age: _____
Description: _____

Lee Chang performed stunts for film and television for several years, learning how to fight and fall for entertainment. After a while, it just wasn't enough: Everything was too safe, too tedious. Lee wanted the adrenaline and spontaneity back. Extreme sports help, but they are an expensive hobby. Lee heard about this mysterious, dangerous work through some adrenaline junkie contacts, and decided to try it out. If nothing else, it should pay for the next adrenaline rush.

What happened that makes Lee crave "genuine" brushes with death?

Notes: